

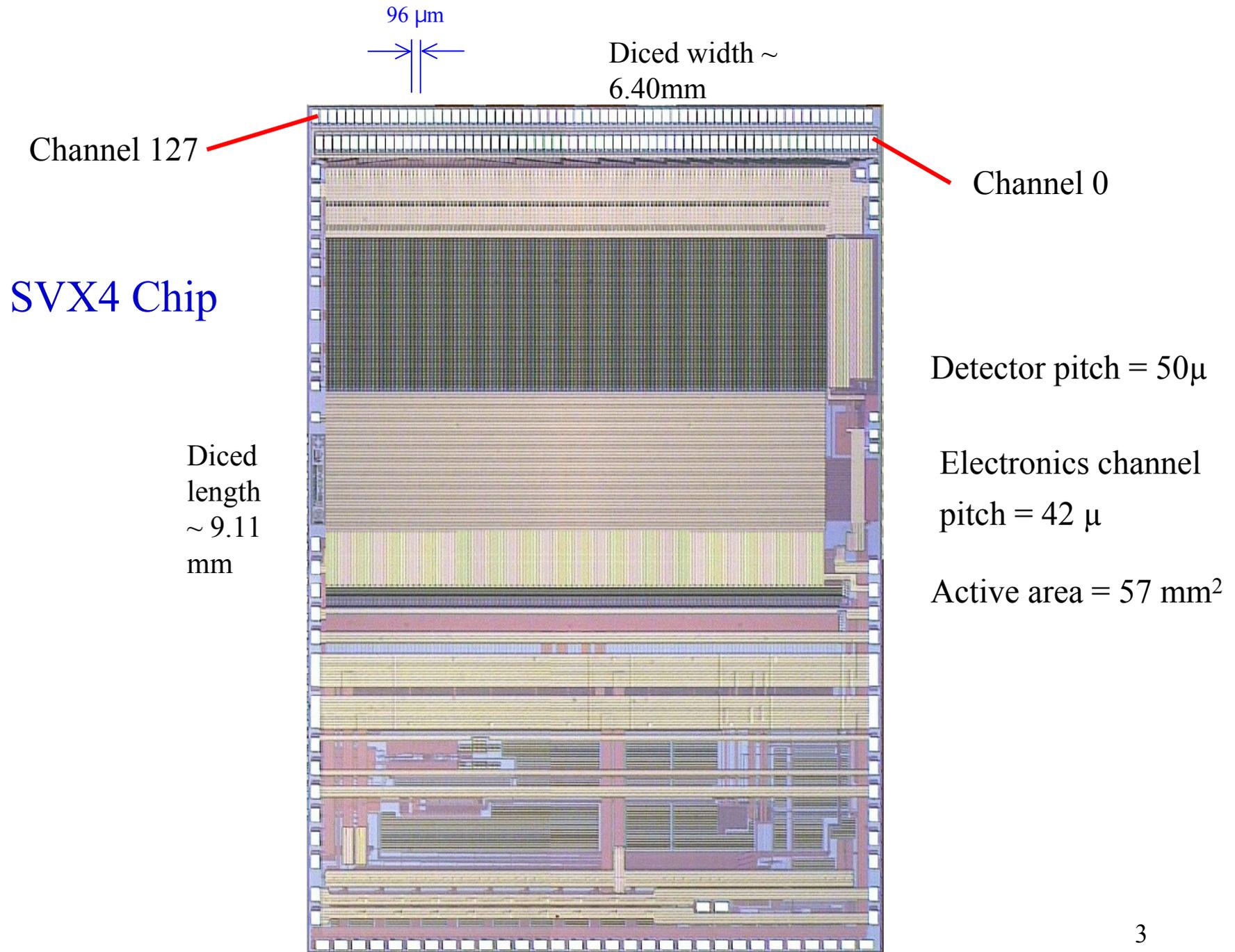
SVX4 Silicon Readout Chip for Fermilab

R. J. Yarema

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Generations of SVX Silicon Strip Readout Chips

	SVX	SVX2	SVX3	SVX4
<i>Development</i>	1986-89	1993-96	1995-98	2000-03
<i>Foundry</i>	UTMC	UTMC	Honeywell	TSMC
<i>Feature size</i>	3.0 μ	1.2 μ	0.8 μ	0.25 μ
<i>Channels</i>	128	128	128	128
<i>Beam Crossing</i>	3 μ sec	132/396 ns	132/396 ns	132/396 ns
<i>Storage</i>	None	32 cells	42 cells	42 cells
<i>Signal output</i>	Analog	8 bit	8 bit	8 bit
<i>Programmable</i>	No	Yes	Yes	Yes
<i>Deadtimeless</i>	No	No	Yes	Yes
<i>Chip Size (mm)</i>	6.3x4.6	6.3x8.9	6.3x11.9	6.3x9.0
<i>Radiation</i>	? Mrad	10 Mrad	10 Mrad	50 Mrad min
<i>Experiment</i>	CDF	DO	CDF	CDF/DO



SVX4 Features

1. 128 channels per chip
2. Maximum interaction rate equal to 132 nsecs
3. Optimized for capacitive loads from 10-35 pF
4. Channel mask with dual functionality: used for either charge injection or masking channels with excessive DC current from the detector
5. Choice of operation in either D0 or CDF mode using an external pad as selector
6. Selectable input bandwidth
7. Double correlated sampling (see section 2.2.1)
8. Large dynamic range on input integrator to minimize dead time due to pre-amplifier resets
9. Programmable analog pipeline (47 cells, 42 cells maximum depth for pipeline, 4 cells for trigger buffer, 1 cell for write amplifier pedestal)
10. Digitization of analog signals with up to 8 bits of resolution using a modified Wilkinson type ADC
11. Dynamic pedestal subtraction

Features (Continued)

12. Data sparsification (zero suppression)
13. **Neighbor channel readout selection (cluster readout)**
14. Low noise (S/N=10:1 to 20:1 for input capacitances from 35 pF to 10 pF for an input charge equivalent to 1 MIP = 4 fC)
15. Low power consumption (approximately 3 mW/channel) to minimize the cooling requirements
16. Operation with a single voltage source (even though two separate decoupled supplies for the analog and the digital portions of the chip may be required).
17. **Operation compatible with single-sided AC coupled silicon strip detectors**
18. **Ability to inject charge for testing and calibration in each channel**
19. Daisy chain operation capability
20. Parallel bus data readout
21. Integral Data Valid strobe signal in the data bus (OBDV)
22. Can be implemented in the TSMC (Taiwan Semiconductor Manufacturing Company) 0.25 micron process, which is inherently a radiation hard process

Operating Modes

- Initialize
- Acquire
- Digitize
- Readout

For deadtimeless operation, the chip is first initialized, then acquire takes place continuously and the chip switches between digitize and readout.

Initialization bit stream (192 bits)

- 0:127 cal mask or channel disable
- 128 spare
- 129 connects Vcal
- 130 selects cal mask or disable register for bits 0:127
- 131:134 preamp risetime
- 135:138 preamp input FET bias
- 139:140 pipeline write amp bias
- 141:142 pipeline read amp bias
- 143:148 clock ticks to level one accept
- 149 pipeline readout order
- 150:156 Chip ID
- 157 disable pedestal subtraction
- 158 always read channel 128

Initialization bits (continued)

- 159 Always read channel 63
- 160:161 readout hit, or hit + neighbors, or all channels
- 162:165 ADC ramp pedestal
- 166 ADC ramp direction
- 167 ADC ramp direction
- 168:170 ADC ramp range
- 171:178 ADC digital threshold
- 179:186 ADC counter modulo
- 187 first chip in daisy chain flag
- 188 last chip in daisy chain flag
- 189:191 output driver current

Preamp operation

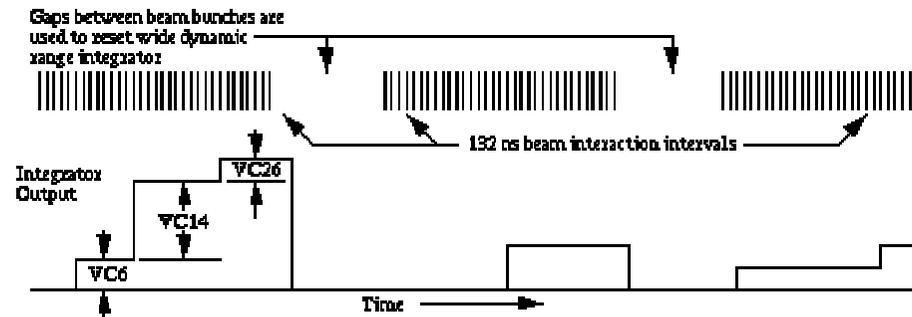
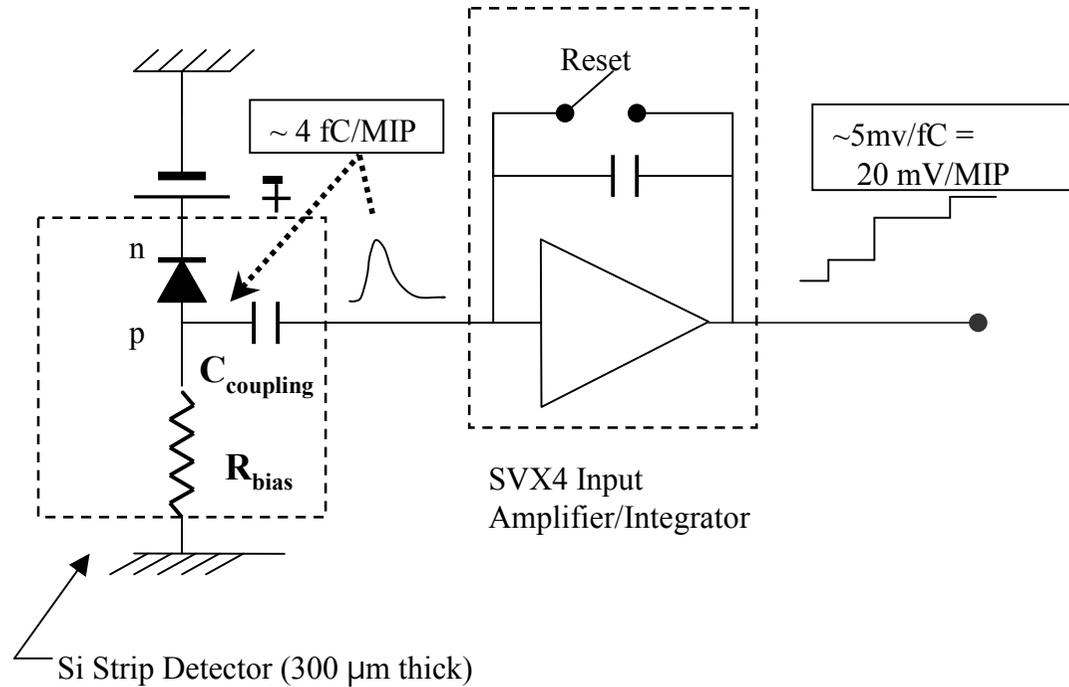
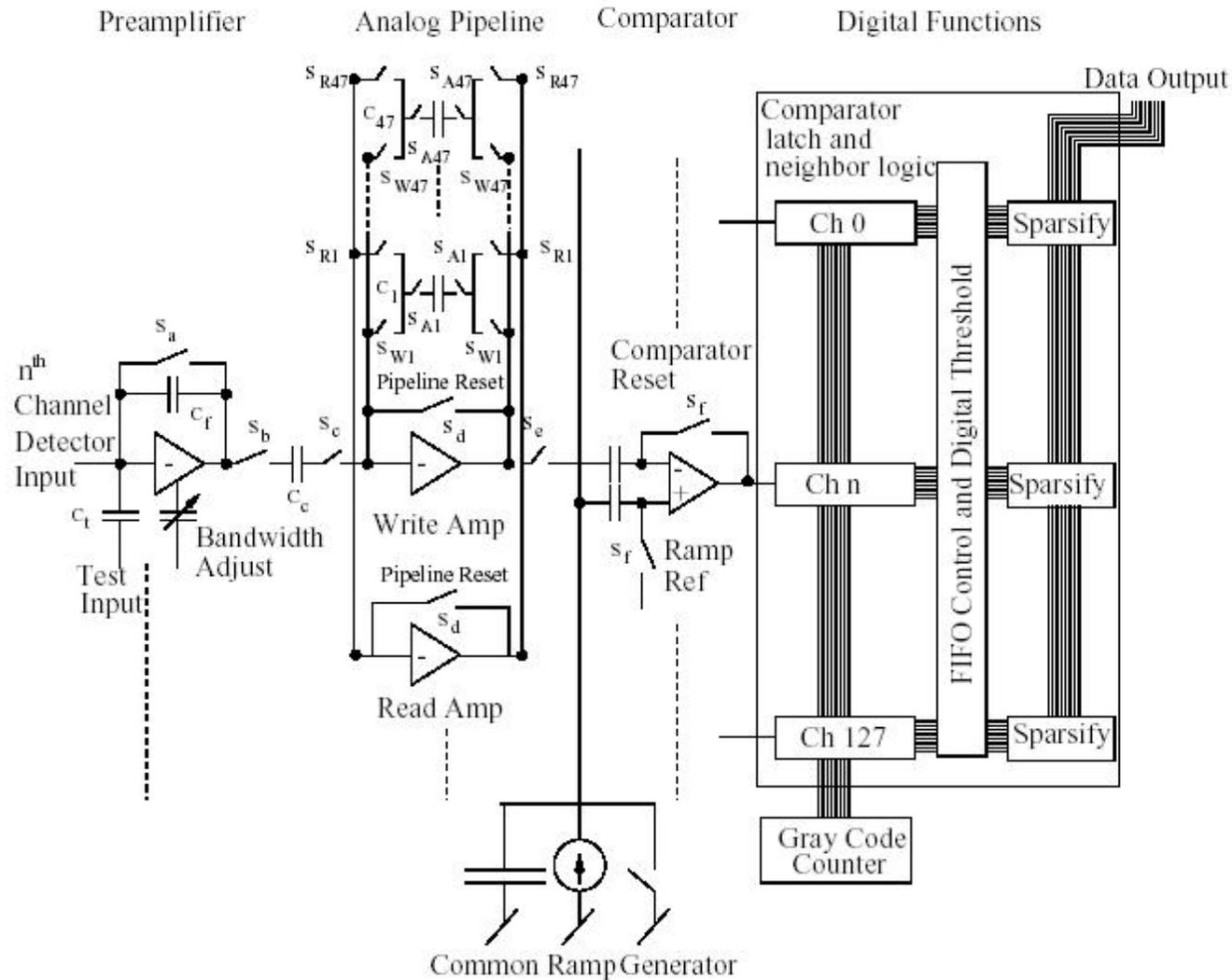


Figure 2 - Resetting Integrator Output During Large Beam Gap

Pipeline and ADC Operation



Output Data Stream Format

Byte no	Content	Comments
1	Chip ID	Has highest bit set to 1, the rest are derived from the downloaded parameters (i.e. lowest value in Hex is "80")
2	Pipeline Cell Number	True (physical) number of cell being digitized Can be 1 to 42 decimal (but not 0), the two most significant bits are always 0.
3	Channel ID	Can be 0 to FE hex (127 decimal), increasing.
4	Data for above Channel ID	Gray Coded (0 to 255 decimal)
...	...	
Last-1	Channel ID	Can be 0 to FE hex (127 decimal), increasing.
Last	Data for Above Channel ID	Gray Coded (0 to 255 decimal)

Chip Readout

The minimal readout is 2 bytes (Chip ID and Pipeline Cell) and no data, due to no channel being above pedestal, and also Read All, Read 127, and Read 63 bits being off .

Performance

- Input noise is $400 + 42$ erms/pf @ 132 ns
- Gain is 15 mv/fC
- Input dynamic range is about 200 fC
- Pipeline dynamic range is about 60 fC
- Acquisition clock runs at 2.5 to 7.5 Mhz
- Analog current = 50 ma, digital current = 20 ma
- Power = 175 mw/chip
- Readout clock run at 53 Mhz
 - Digitization at 53 Mhz
 - Readout at 106 Mhz (both edges of readout clock)

0.25 μm TSMC Wafer Yield

- Engineering run (1 lot, 12 wafers) – 100%
 - SVX4 (version 1 and 2) and TRIP
- Engineering run (2 lots, 24 wafers) – 91%
 - TXM25 and FPIX2
- Engineering run (1 lot, 25 wafers) – 96%
 - One wafer dropped and broken
 - SVX4 only (versions A and B)

Average is better than 95%

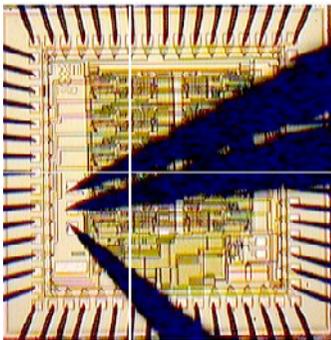
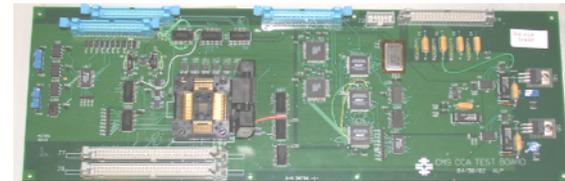
SVX4_V1 and V2 wafer probing

- 12 wafers total, 9 with probing results
 - (2 diced before tests, 1 with some suspect results)
- 9 wafers probed for current measurements
 - 18/936 chips fail with bad current draw on either AVDD or DVDD (i.e. shorts) (1.9%)
- ~7 wafers probed for basic functionality
 - 37/762 chips have a small problem (bad channel(s), fail sparsification, etc.) (4.3%)
- 3 V2 wafers tested fully (all pipeline cells etc.)
 - 4/156 chips have a very small problem (more than one bad pipeline cell, noisy, etc.) (2.6%)
- **Overall yield: 91.2% perfect, 97% functional !**

SVX4_2a and _2b wafer probing

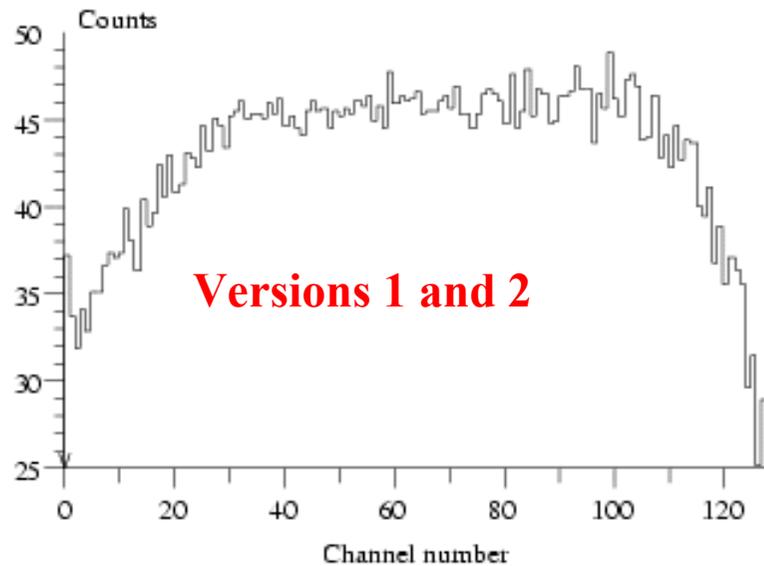
- 11/11 initial devices looked good (basic functionality) – before grinding and plating
- 56 devices looked at after grind/plating
 - 2 bad (current draws)
 - 10 with one or two bad channels
 - 4 with higher pedestal (needs investigation)
- Note: many of the 56 devices were close to the wafer's edge
- No yield estimate until several 100's are probed.

Automated Wafer Testing for Known Good Die

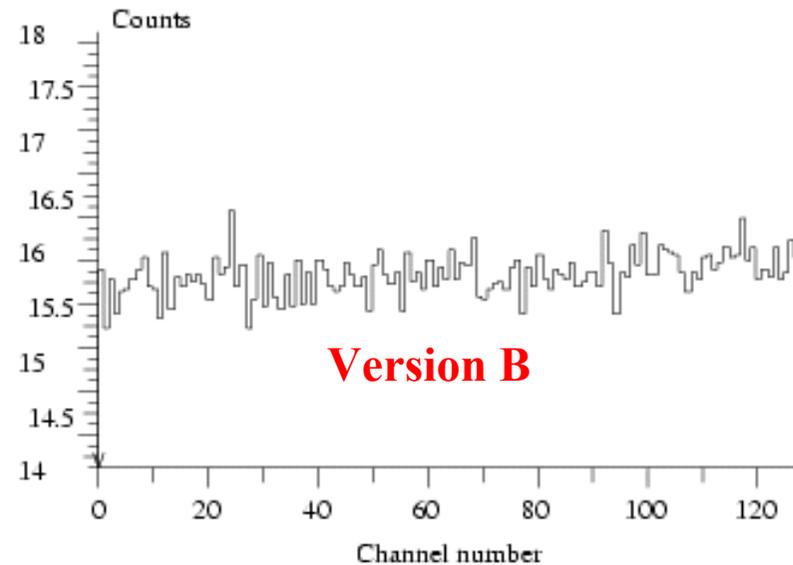
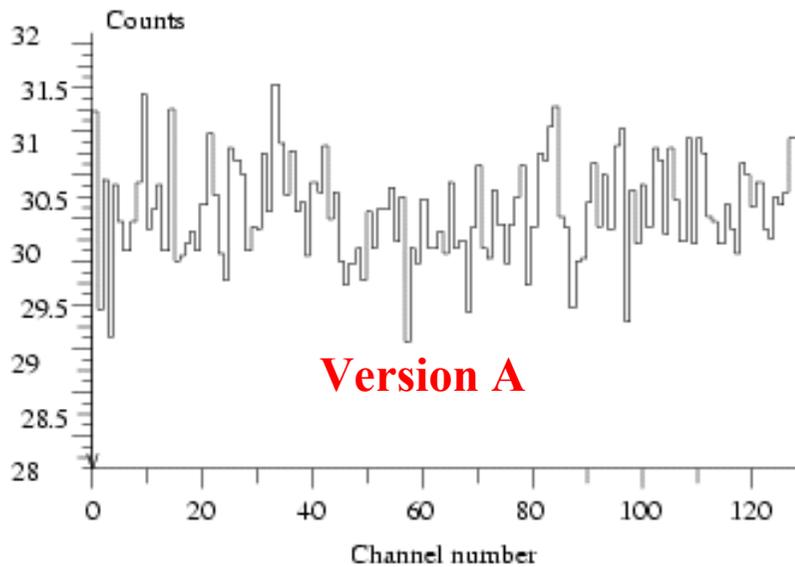


Major improvement in 2nd Run

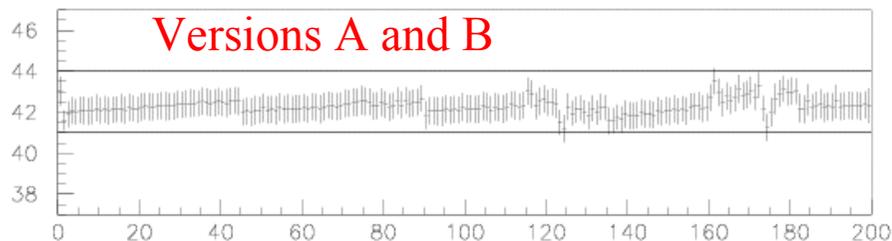
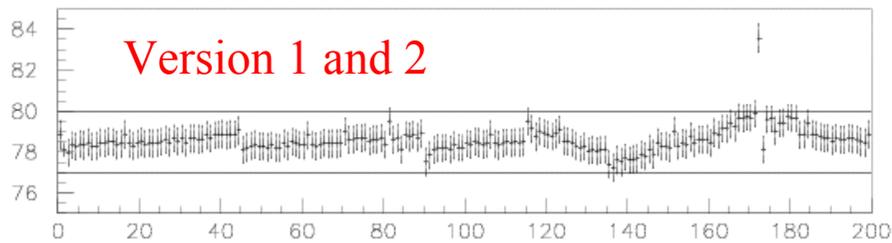
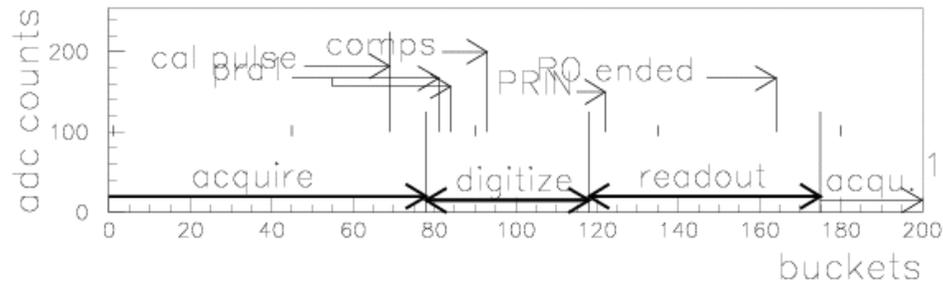
- Much more uniform channel to channel pedestal across the chip.



Extreme settings to highlight the bow:
 Minimize time between Comp and
 ramp resets
 Ramp Ped set to max (lowest pedestal)
 or 9 for `_V2` and 10 for `_2x`
 $DVDD = 2.75 \text{ V}$ ($AVDD = 2.5 \text{ V}$)
 Offset of 15 cnts between `_2a` and `_2b`
 exists for other ramp ped settings.



Pedestal Uniformity Between Cells in a Channel



Pedestal vs pipeline cell for a single channel during various operations. SVX4_V2 (older version) compared with SVX4_2b (newer version). small slope over 46 pipeline cells is observed. Small coupling of chip operation into pedestal readout.

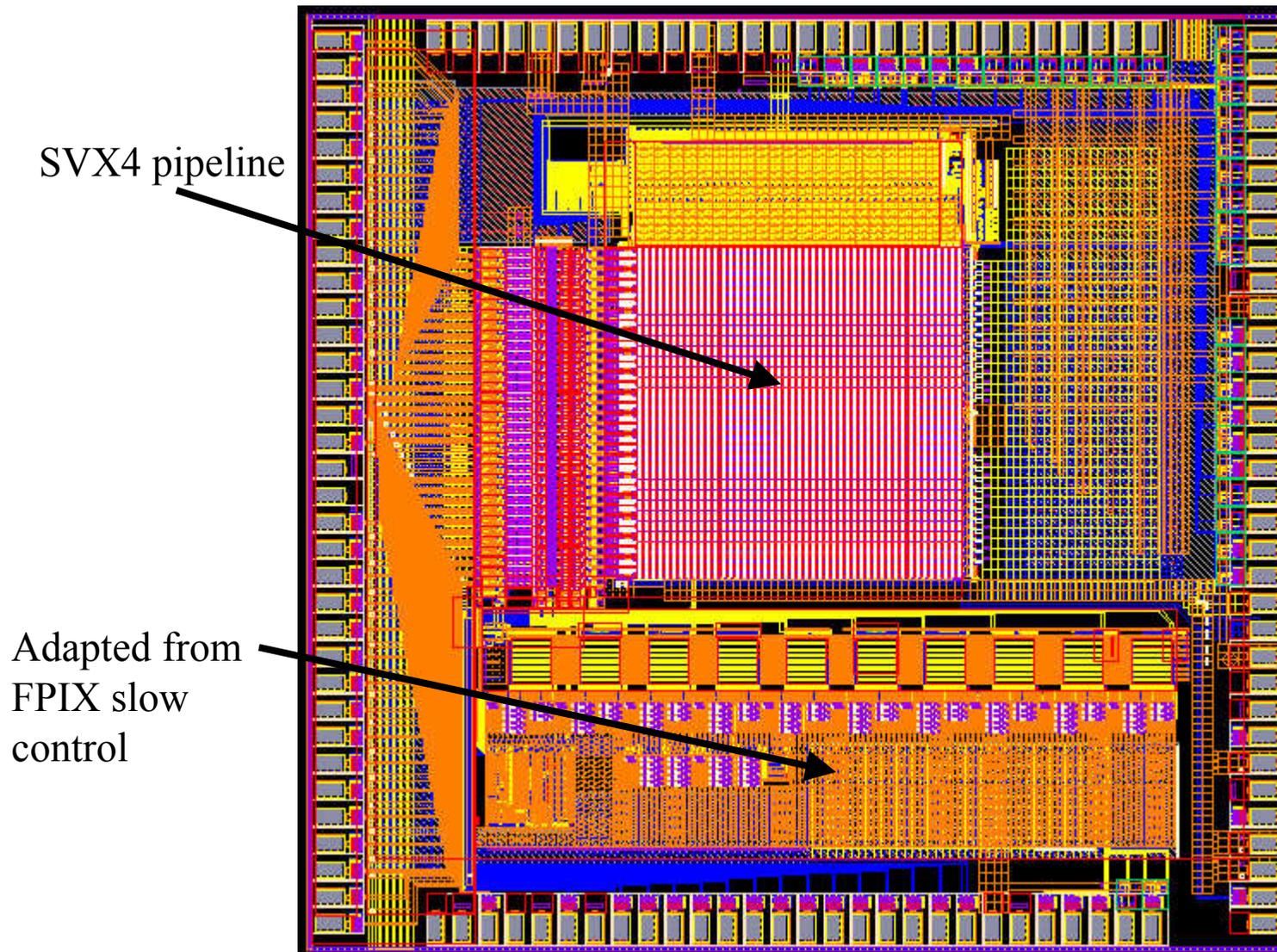
SVX4 Cost

- Fabrication through MOSIS
 - \$5000/wafer (no overhead included)
 - 312 die/wafer
 - Assuming 75% yield, cost = \$21/chip
- Cost might be cheaper going through Fermi/Taiwan collaboration. Overhead charges?
- Could be asked to contribute to development cost of SVX4.

Other related developments

- **TRIP chip for VLPCs and scintillating fibers**
 - 32 channels with preamp and disc
 - Used SVX4 pipeline, added mux for analog output. Used portion of FPIX slow control.
 - 4.8 x 4.55 mm.
 - Designed for 30-40 pf, fast risetime ($t_r=12$ ns)
 - Reset every BCO
 - ENC = 2400 erms @ C=0 pf
 - **Engineering design time = 6 man-months + testing**
 - **Built production quantity (6864) with no prototypes**

TRIP Chip



Other related developments (cont.)

- **FSSR – silicon strip readout for BTeV**
 - Design in progress
 - 128 channels with binary readout
 - New preamp and discriminator, no pipeline
 - Programmable serial interface and readout based on FPIX design
 - 7.5 mm x 4.5 mm (34 mm²) on 50 u pitch
 - ENC = 300 erms @ 0 pf and tr = 85 ns.
 - **Engineering design time = 6-8 man-months for first submission**
 - **Full size chip** submission expected July '03

Conclusion

- SVX4 is ready for production.
- Many silicon strip and similar readout devices have been designed.
- Full custom design of some chips can be relatively fast, especially when using ideas developed in previous designs.